CORNWALL SECURITY SERVICES INC.

Tuition for Training Application



| APPLICANT INFORMATION | | | | |
|---|--------------------|--------------------------|-----------|-----------------------|
| Last Name | First | | M.I. | Date |
| Street Address | | | Apartme | ent/Unit# |
| City | State | | ZIP | |
| Phone | E-mail Address | | | |
| Date Requested: | Social Security #: | | | |
| Module requested: Module A | | Amount \$: | | |
| Are you a citizen of the United States? YES | s no | If not, are you authoriz | ed to wor | k in the U.S.? YES NO |
| Have you ever worked for this company? | S NO | If so, when? | | |
| Do you have any special needs YES | S NO | If yes, explain. | | |

Module A – 8 hour Guard Card Class (\$200.00 with package) Package includes, class, test, livescan, BSIS application

Module B – 16 hours of additional required training first 30 days; given in 8 hours blocks (\$ 125.00)

Module C - 16 hours of additional required training within first 6 months; given in 8 hour blocks (\$ 125.00)

The above Modules represent the 40 hours of required training during the 1st 6 months.

Module D – 8 hours annual skills training (\$85.00)

Pepper Spray Certification – 1 hour course; No <u>expiration</u> (\$ 55.00 by itself, \$30 with Module A) **Use of Force Training** – 4 hour course includes; hand holds, take downs, escapes, and handcuffing techniques. (\$ 200.00)

*Group rates available for in-house teams.

To reserve seating and materials;

Mail form to below address. Include check or money order for all Modules requested.

Tuition MUST be received prior to class start date.

Classes are held at our facility at the below address.

Classes start promptly at 9 AM and end at 4 PM. (Later if staying for pepper spray course)

There are periodic breaks with a 30 minute lunch.

Cornwall Security Services Inc.

3659 E. Thousand Oaks Blvd.

Westlake Village, CA 91362

^{*}There must be a minimum of 5 students in each class; we reserve the right to reschedule classes to maintain class minimum requirements.